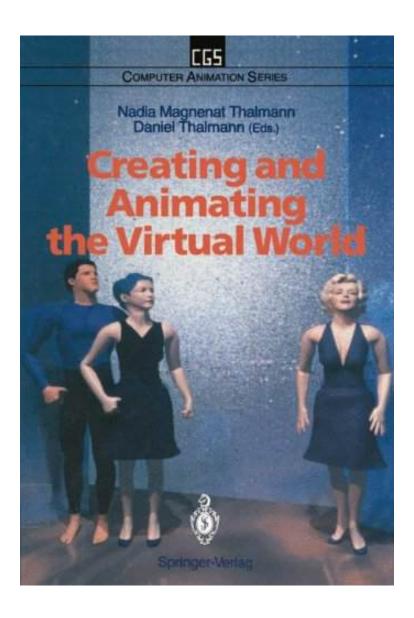
Creating and Animating the Virtual World (Computer Animation Series)

From Springer





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