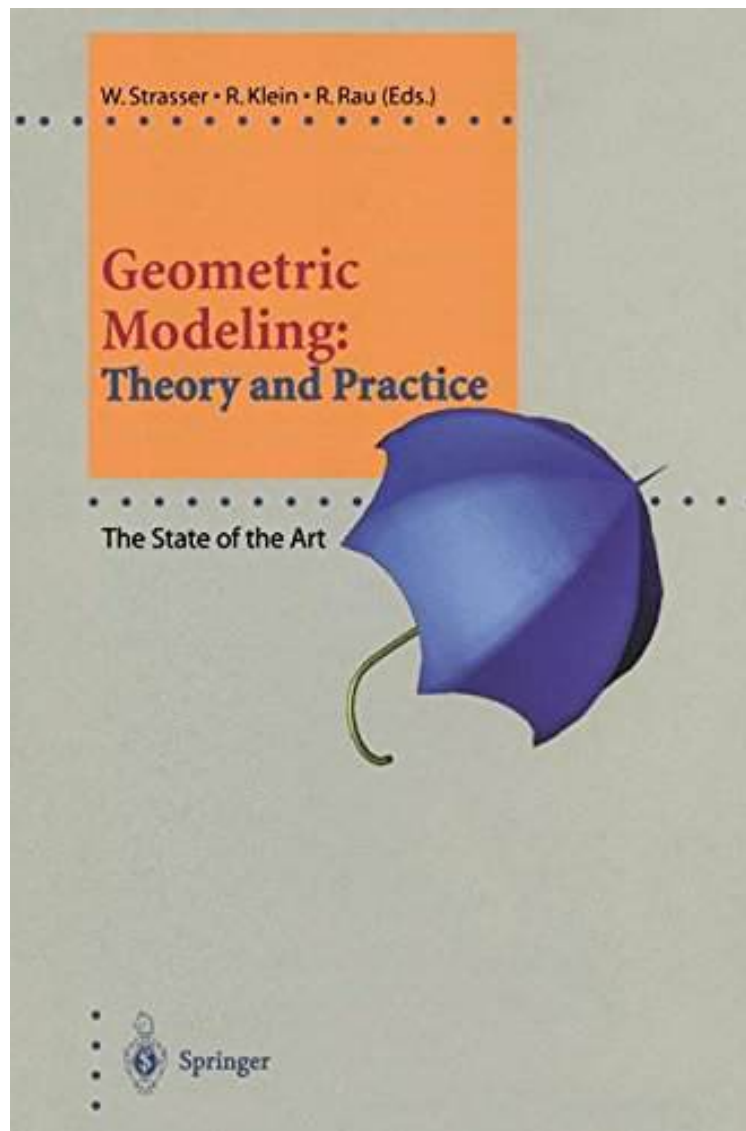




## Geometric Modeling: Theory and Practice: The State of the Art (Focus on Computer Graphics)

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