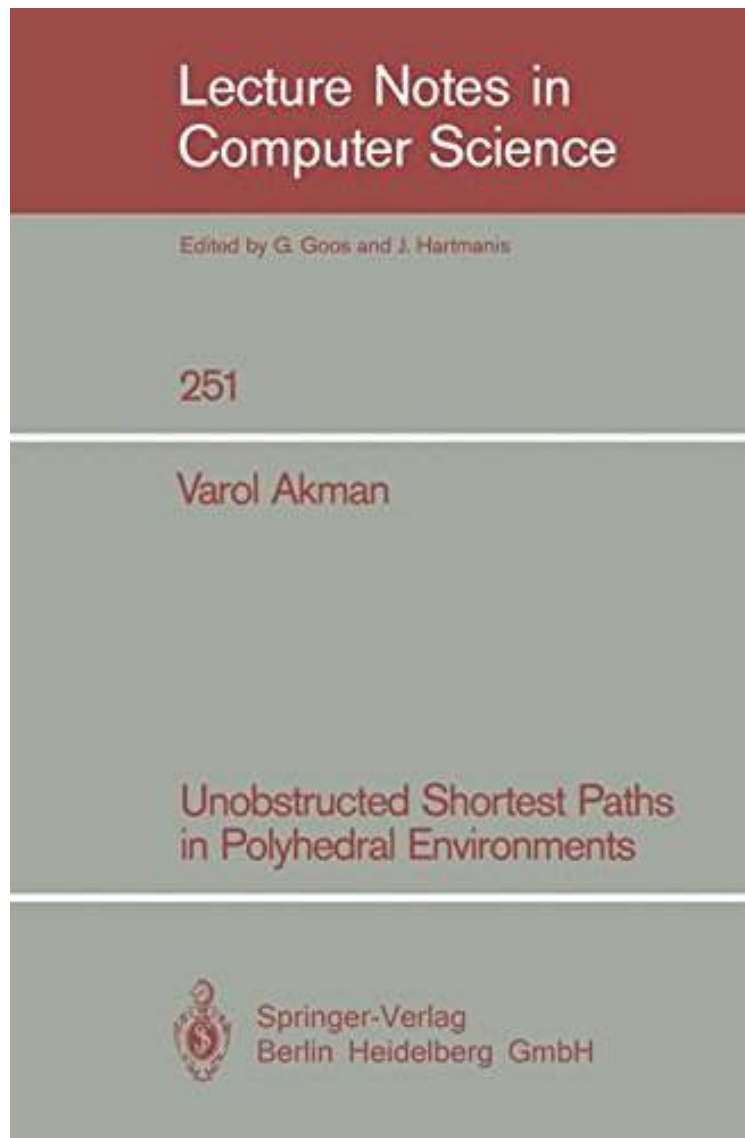


# Unobstructed Shortest Paths in Polyhedral Environments (Lecture Notes in Computer Science)

*By Varol Akman*



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