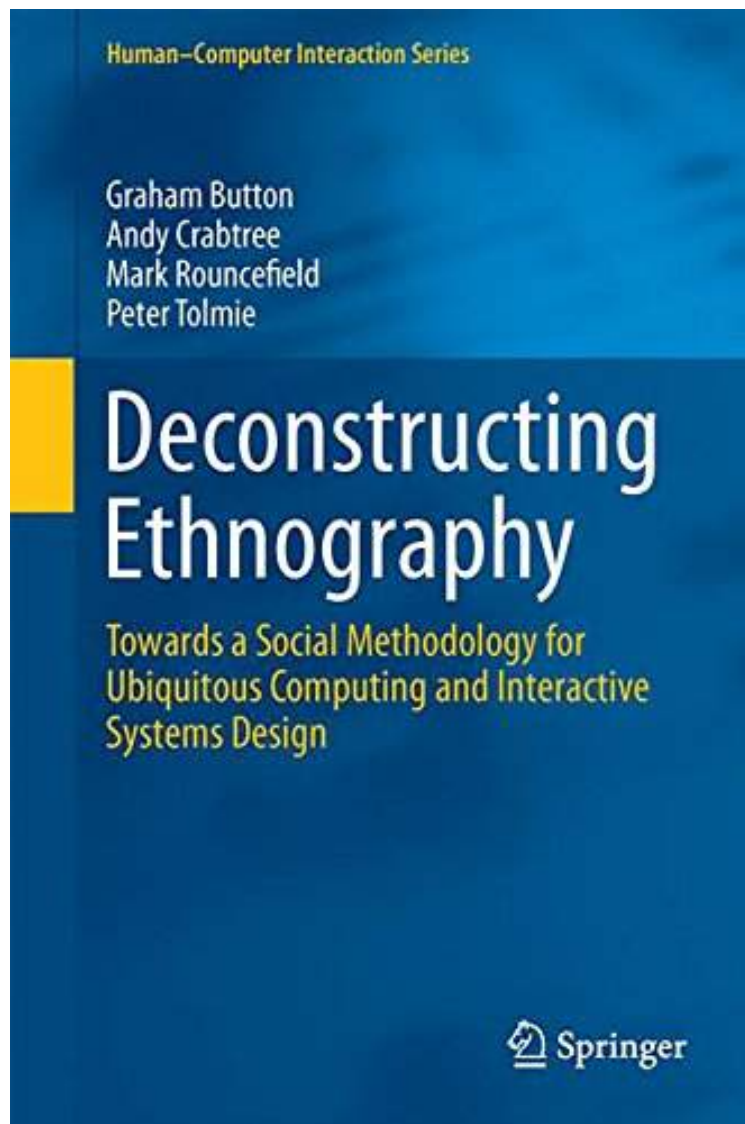


Deconstructing Ethnography: Towards a Social Methodology for Ubiquitous Computing and Interactive Systems Design (Human–Computer Interaction Series)

Deconstructing Ethnography: Towards a Social Methodology for Ubiquitous Computing and Interactive Systems Design (Human–Computer Interaction Series)

By Graham Button, Andy Crabtree, Mark Rouncefield, Peter Tolmie



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