

# Exploring Digital Modeling Using 3ds Max and Maya 2015

By Prof. Sham Tickoo Purdue Univ.



## Exploring Digital Modeling Using 3ds Max and Maya 2015



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Professional 3D modeling is the foundation for every aspect of 3D production pipeline Having a sound knowledge of 3D modeling is essential for the success of any 3D computer graphics artist in the 3D animation gaming and motion graphics industry Keeping this perspective in view the author of Exploring Digital Modeling using 3ds Max and Maya 2015 textbook has divided the content into two parts The part 1 deals with modeling techniques in 3ds Max whereas part 2 deal About the Author Prof Sham Tickoo is currently working as a Professor at Purdue University Calumet

USA He received MS in Industrial Technology 1989 from Northern Illinois University Illinois USA and MS in Industrial and Management Engineering 1980 from

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