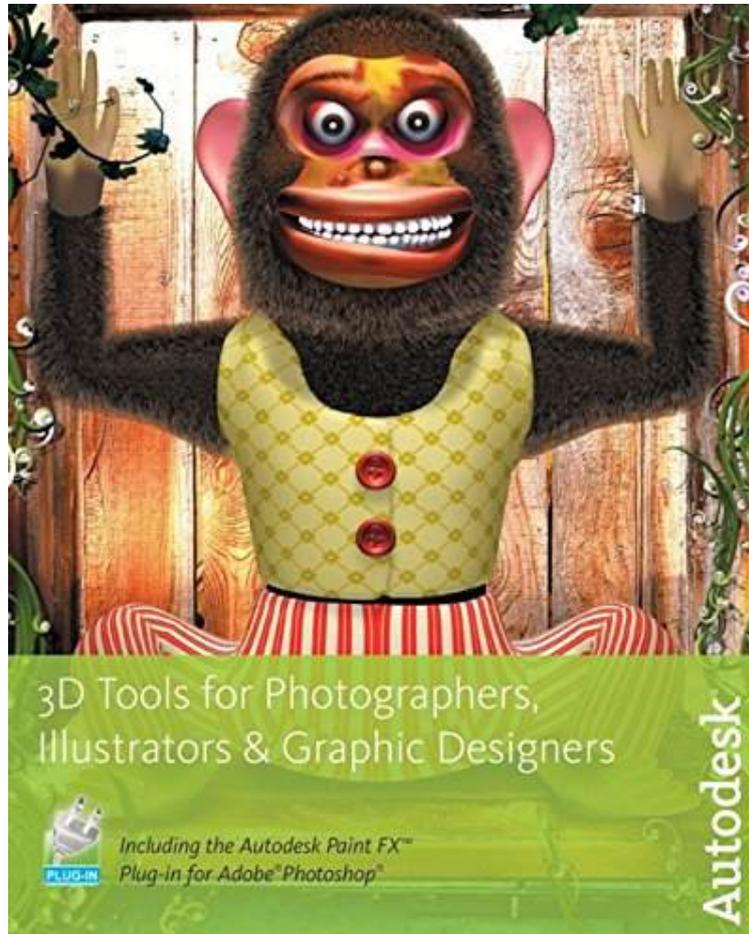# 3D Tools for Photographers, Illustrators and Graphic Designers

By Autodesk Maya Press

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0 of 0 review helpful Very informitive practical book By Brian Bueza I would say the book is oriented towards the graphic artist who have already beenexperimenting and are familiar with Maya 3D and incorporating imagery produced in that program into their overall design projects What s not apparently clear is what level of

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