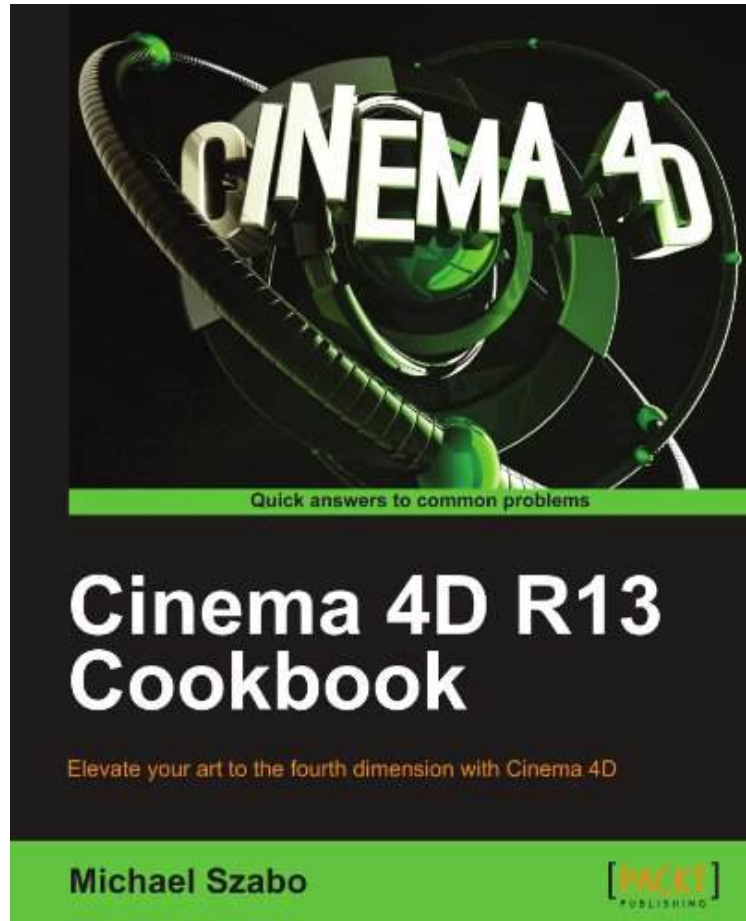


Cinema 4D R13 Cookbook

By Michael Szabo



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9 of 9 review helpful Poor quality publishing By googleplex The content of the book is aimed at a beginner to intermediate user of C4D Being a cookbook it s written in a do this then do this style without much background as to why you re doing it or what it s really doing If you happen to need to do exactly what s explained in the book then you re got step by step instructions If you need to understand what you This book contains short recipes designed to effectively teach tools in the minimum amount of time Each recipe hits on a topic that can be combined or

incorporated with other recipes to give you the building blocks you need to start making great designs with Cinema 4D. Rather than demonstrating how to make a few specific and extensive projects, the recipes create a solid base of knowledge to help the reader understand the tools available to foster their own creativity. About the Author: Michael Szabo is a motion designer who probably doesn't go a day without opening Cinema 4D and uses it for both business and pleasure. As a kid, he always had a curiosity for the moving image, and his no-budget home movies spurred him to learn.

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