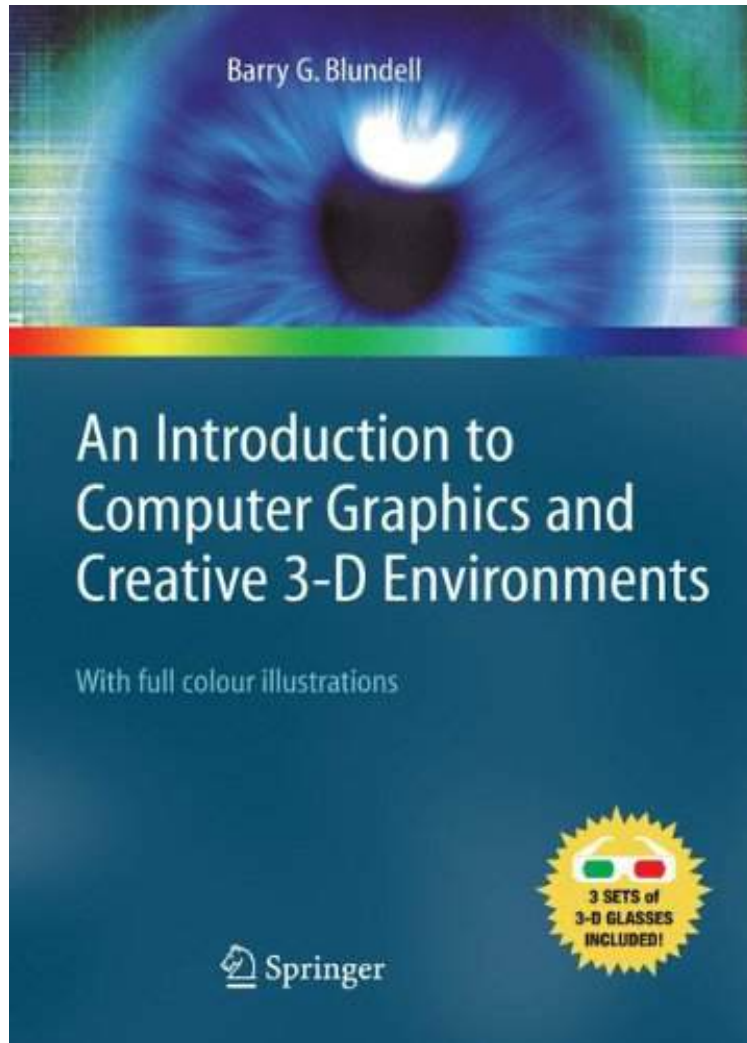


An Introduction to Computer Graphics and Creative 3-D Environments

By Barry G. Blundell



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