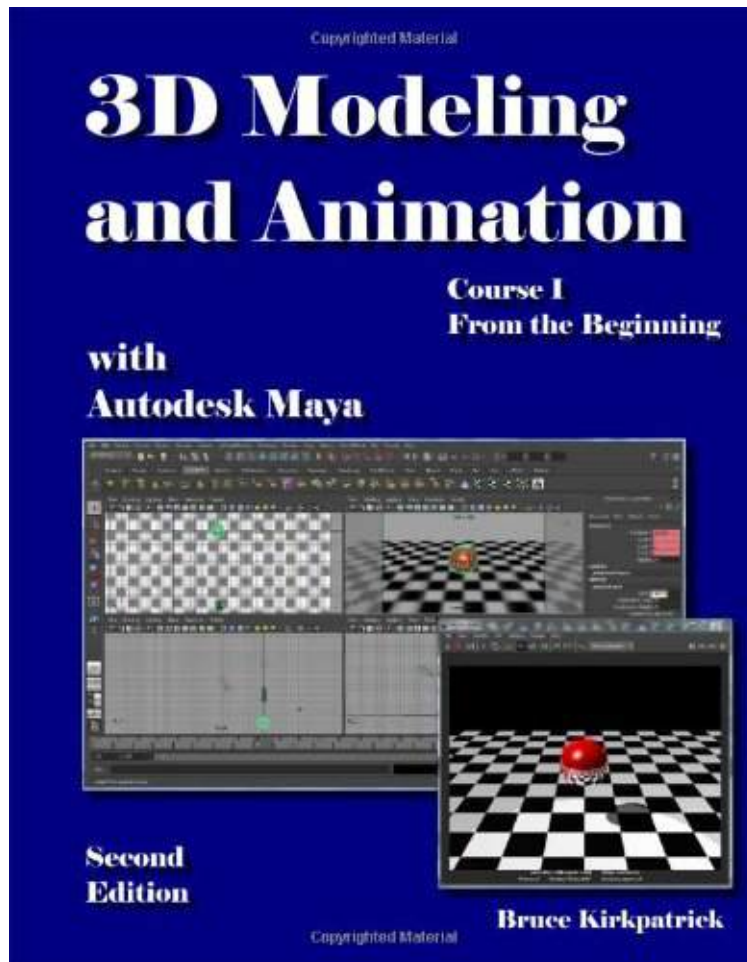


3D Modeling and Animation with Autodesk Maya - Course I

By Bruce Kirkpatrick



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