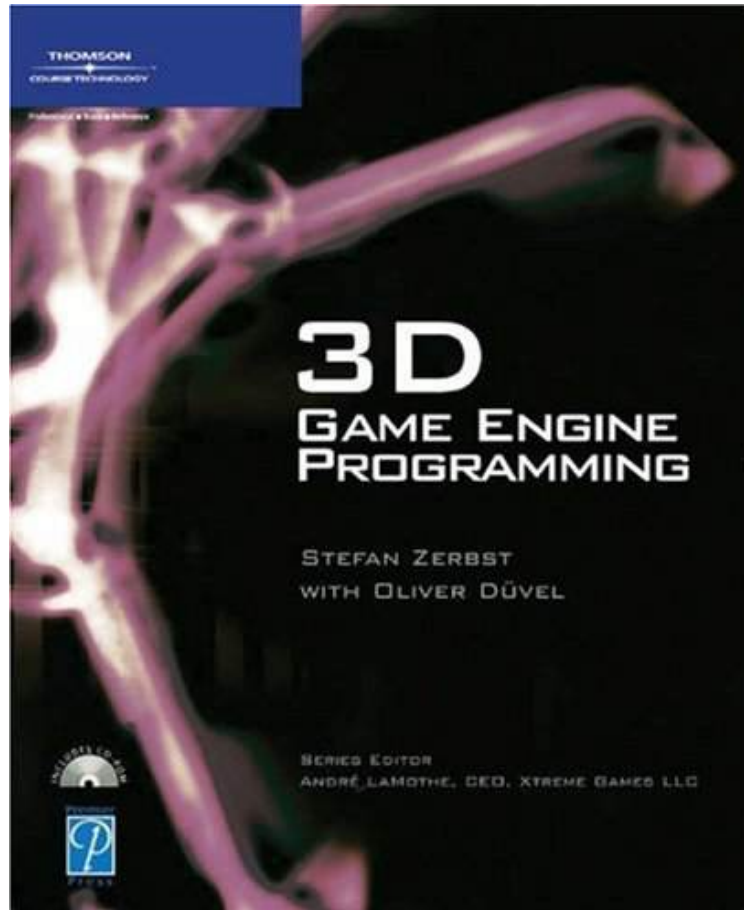


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## 3D Game Engine Programming (Game Development Series)

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