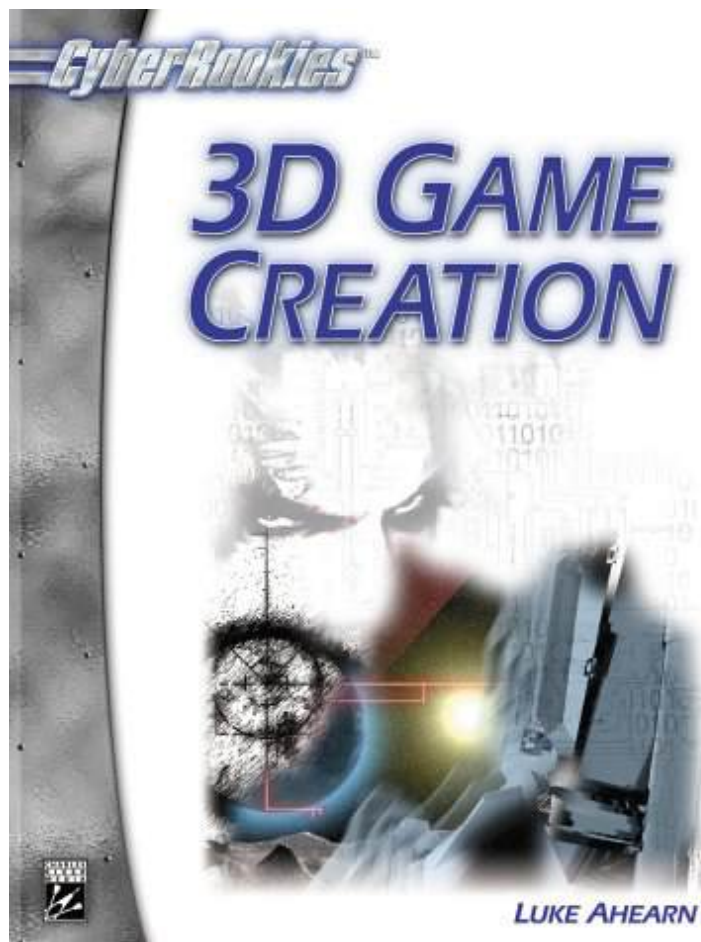


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By Luke Ahearn



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market there are an equal number of new ones brewing including those you wish you could create Well now you can turn your game ideas into reality using state of the art game creation tools that don t require any programming skills Whether you want to create a shoot em up game a strategy game or another one of the various genres this text teaches everything about conceptualizing and building a game including how to create and man About the Author Luke Ahearn Monterey CA is the Art Director Development Consultant on The Army Game Project and a professor of computer science at the Naval Postgraduate School He also designed and developed several award winning game titles and is the a

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