

3D Animation: From Models To Movies

By Adam Watkins



3D ANIMATION: FROM MODELS TO MOVIES


- Focuses on three leading tools: Cinema 4D XL, LightWave, and Strata Studio Pro
- Teaches 3D modeling and animation from beginning to the final cut
- Companion CD-ROM includes demos of the products covered, tutorial files and other useful tools to make your creations sizzle!




Graphics Series



ADAM WATKINS

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animation Written for designers and students just beginning in animation 3D Animation From Models to Movies provides concise coverage. The main problem with embarking on a career in 3D graphics is one of choice: the tools are many and the avenues for work are all over the map. It's difficult to choose a specific type of work and often you don't even know the kind of question to

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