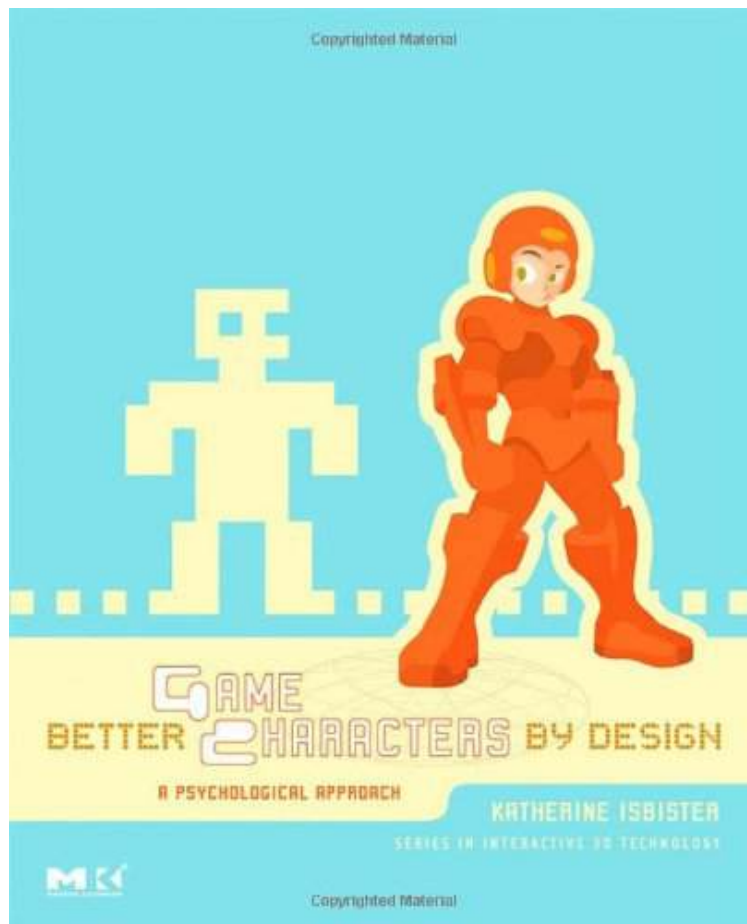


Better Game Characters by Design: A Psychological Approach (The Morgan Kaufmann Series in Interactive 3d Technology)

Better Game Characters by Design: A Psychological Approach (The Morgan Kaufmann Series in Interactive 3d Technology)

By Katherine Isbister



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