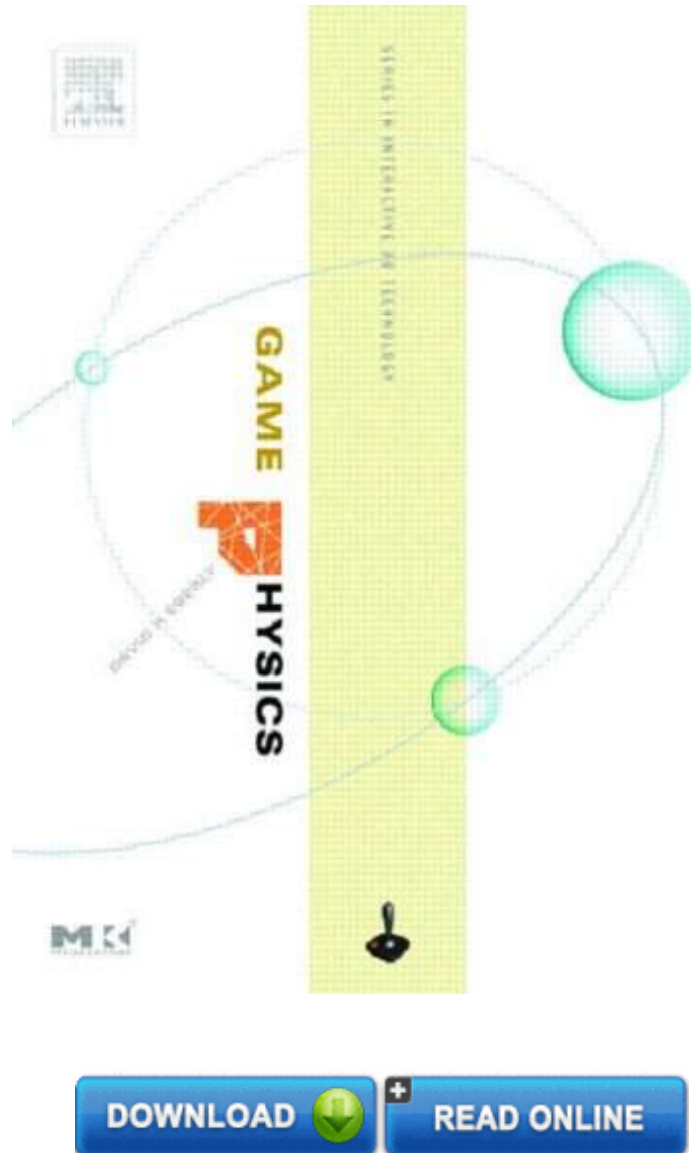


Game Physics (Morgan Kaufmann Series in Interactive 3D Technology)

# Game Physics (Morgan Kaufmann Series in Interactive 3D Technology)

*By David H. Eberly*



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