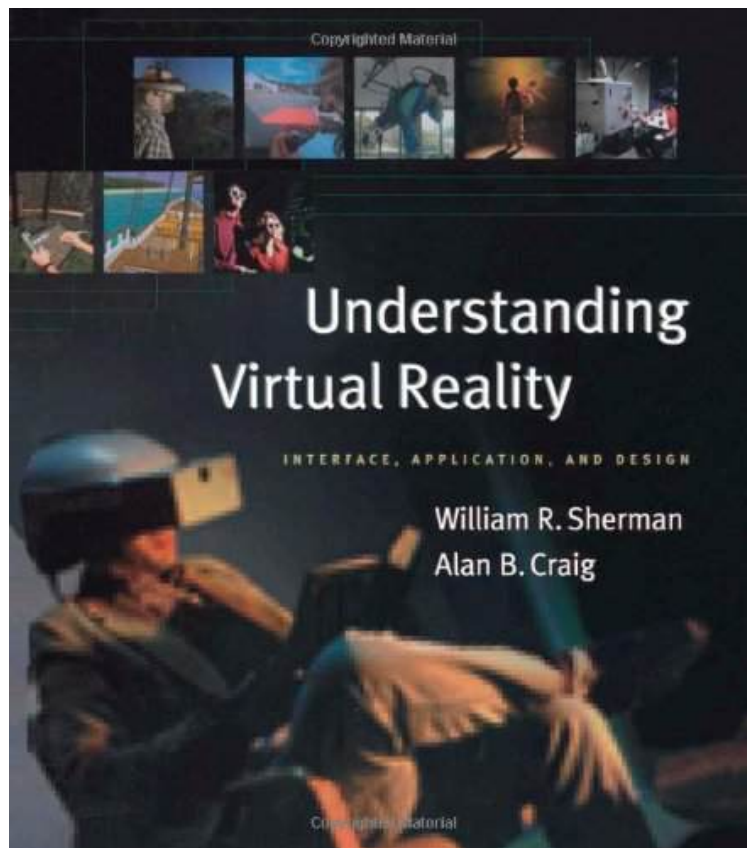


Understanding Virtual Reality: Interface, Application, and Design (The Morgan Kaufmann Series in Computer Graphics)

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By William R. Sherman, Alan B. Craig



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