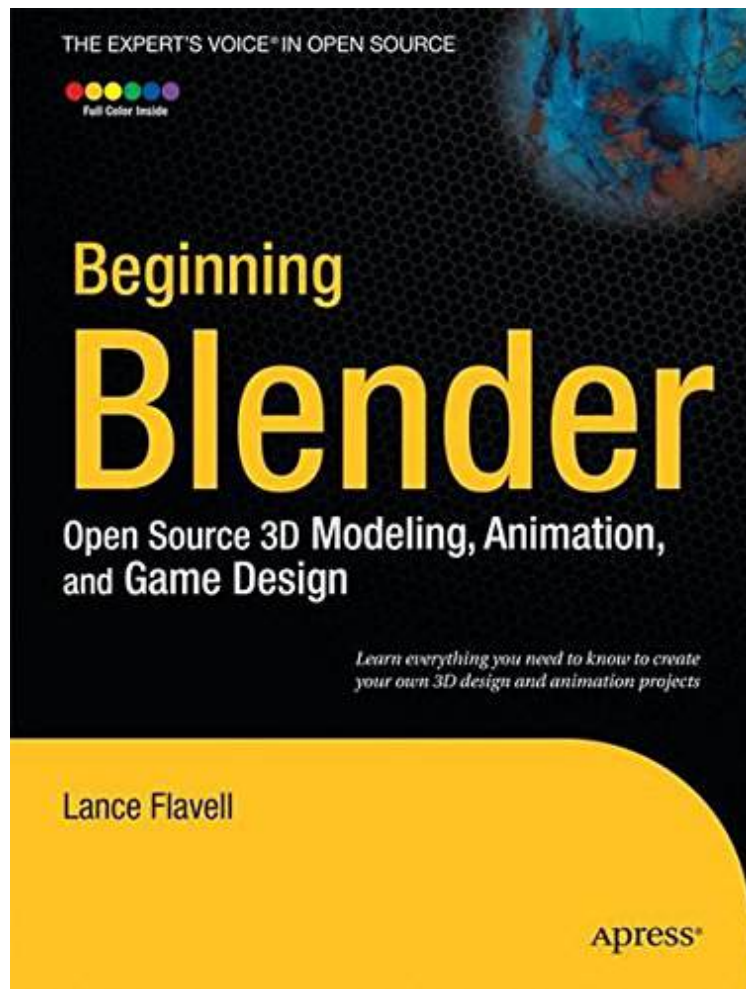


Beginning Blender: Open Source 3D Modeling, Animation, and Game Design

By Lance Flavell



| #1125221 in Books | 2010-12-30 | 2010-12-30 | Original language: English | PDF # 1 | 9.25 x 1.00 x 7.011, 1.82 | File type: PDF | 415 pages | File size: 22.Mb

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