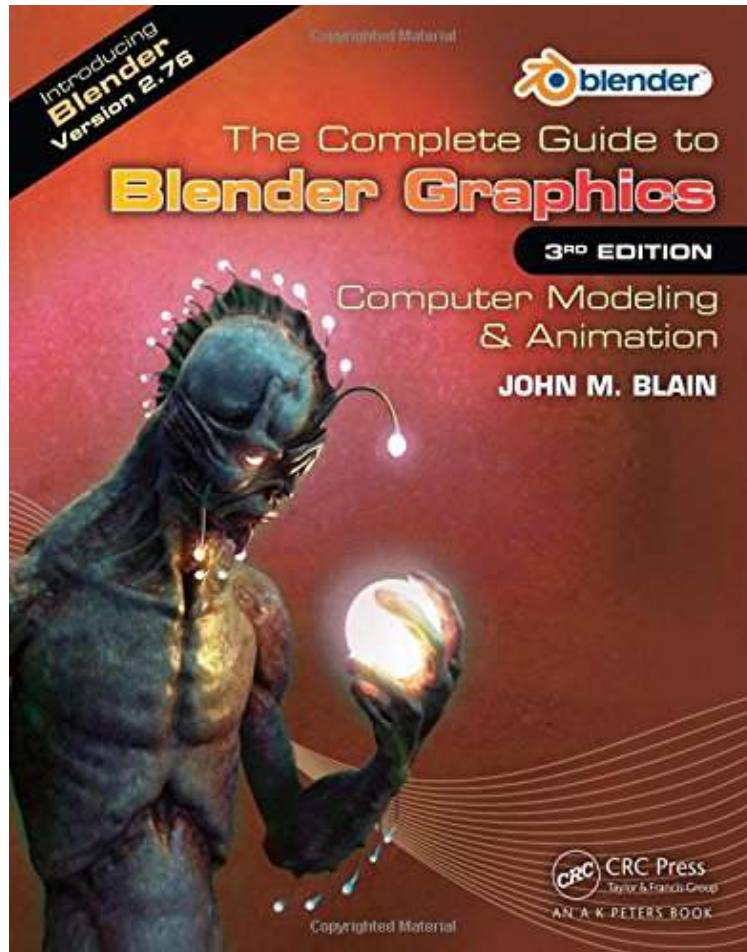


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The Complete Guide to Blender Graphics: Computer Modeling & Animation, Third Edition

By John M. Blain



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