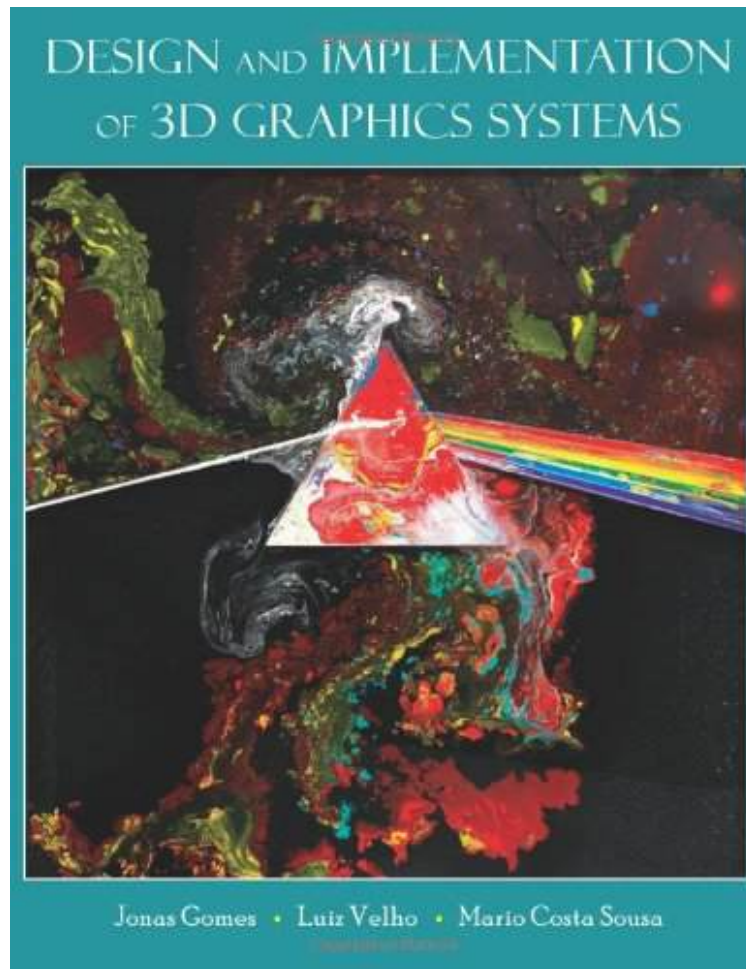


Design and Implementation of 3D Graphics Systems

By Jonas de Miranda Gomes, Luiz Velho, Mario Costa Sousa



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