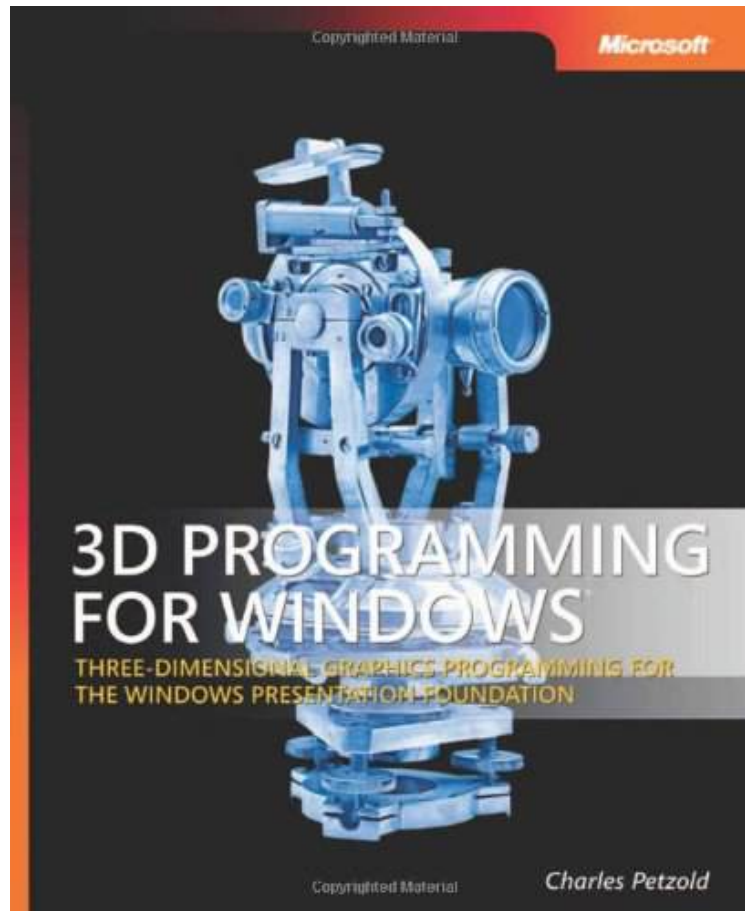


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3D Programming for Windows®: Three-Dimensional Graphics Programming for the Windows Presentation Foundation (Developer Reference)

By Charles Petzold



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