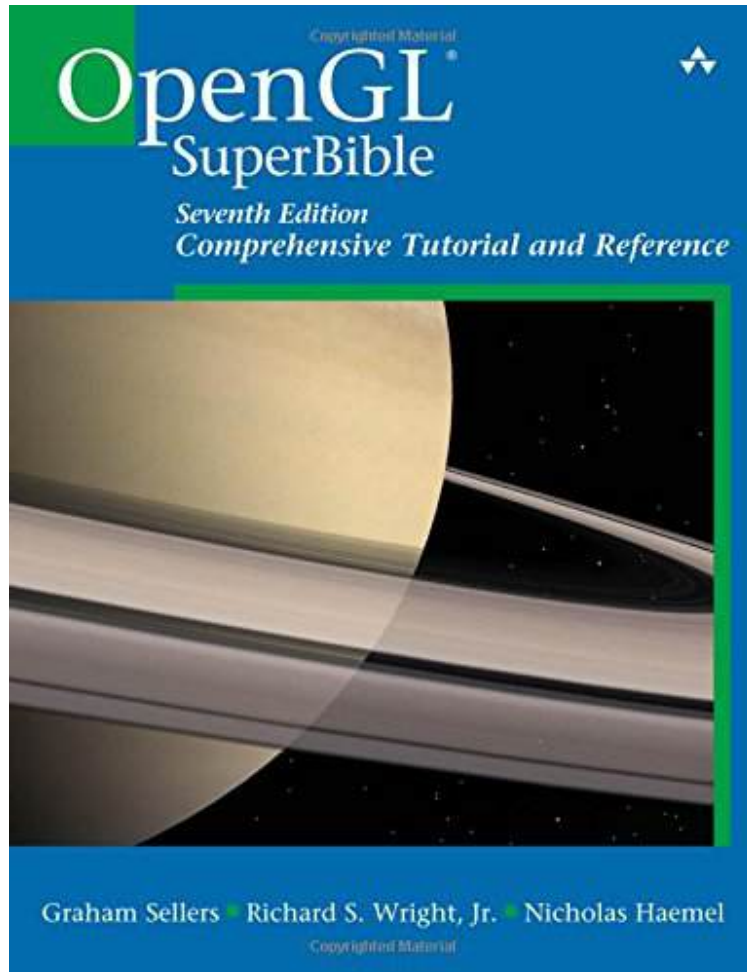


OpenGL Superbible: Comprehensive Tutorial and Reference (7th Edition)

# OpenGL Superbible: Comprehensive Tutorial and Reference (7th Edition)

*By Graham Sellers, Richard S Wright Jr., Nicholas Haemel*



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