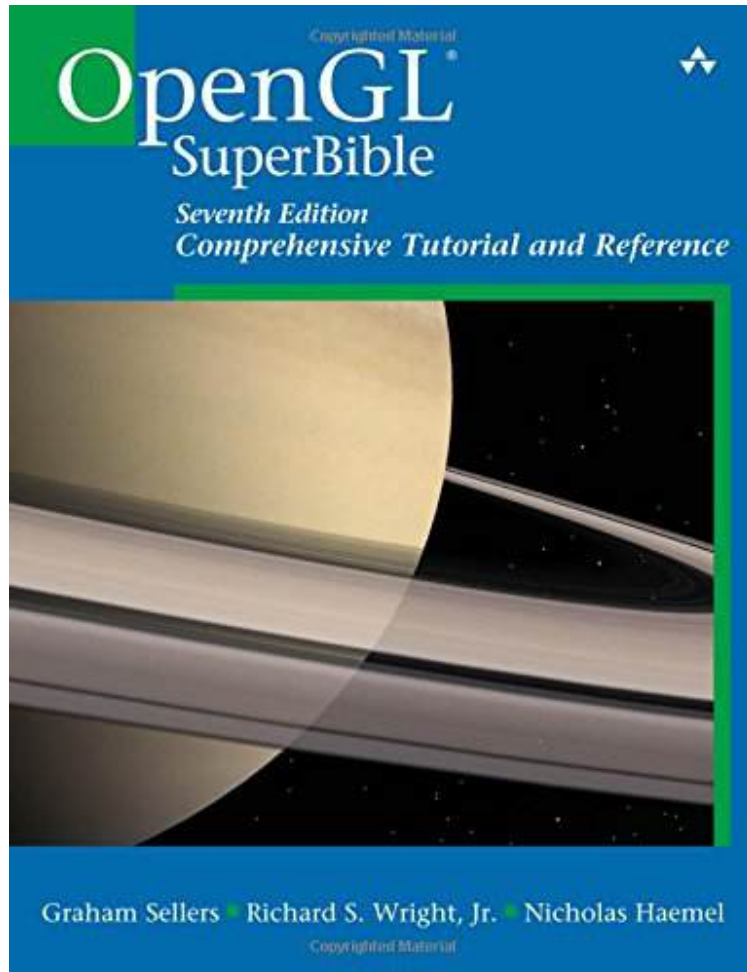


OpenGL Superbible: Comprehensive Tutorial and Reference (7th Edition)

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By Graham Sellers, Richard S Wright Jr., Nicholas Haemel



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