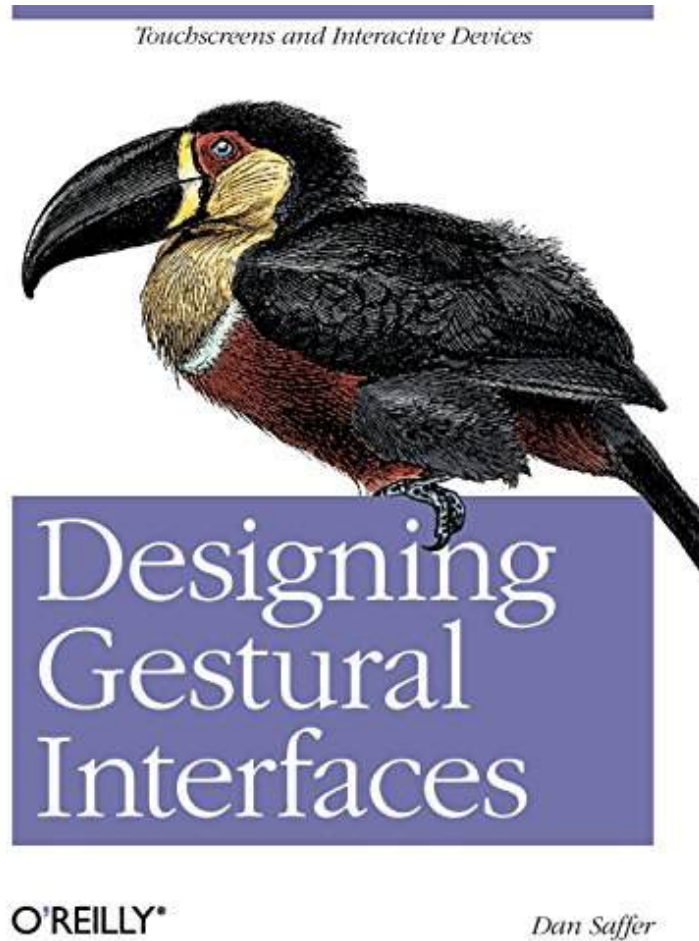


Designing Gestural Interfaces: Touchscreens and Interactive Devices

By Dan Saffer



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