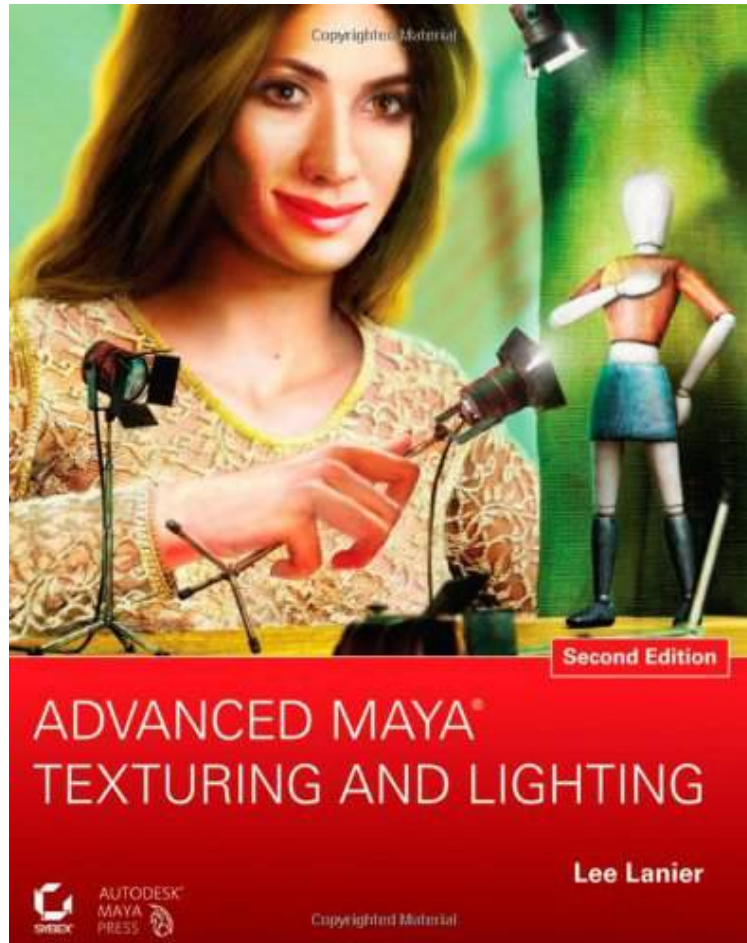


Advanced Maya Texturing and Lighting

By Lee Lanier



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