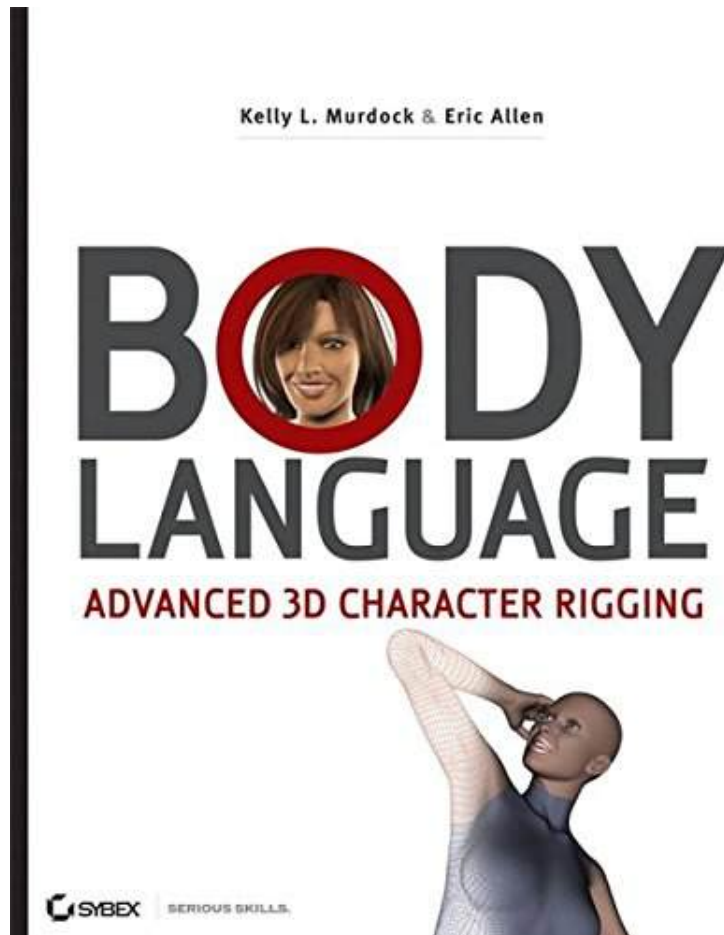


Body Language: Advanced 3D Character Rigging

By Eric Allen, Kelly L. Murdock



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