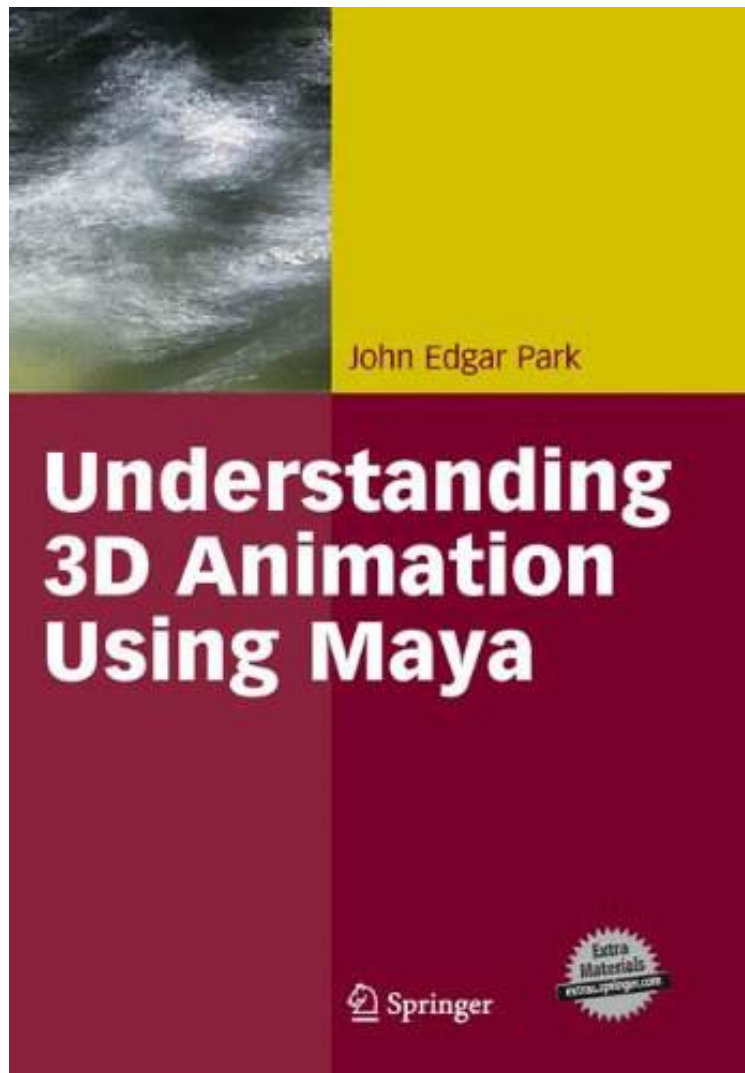


# Understanding 3D Animation Using Maya

*By John Edgar Park*



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