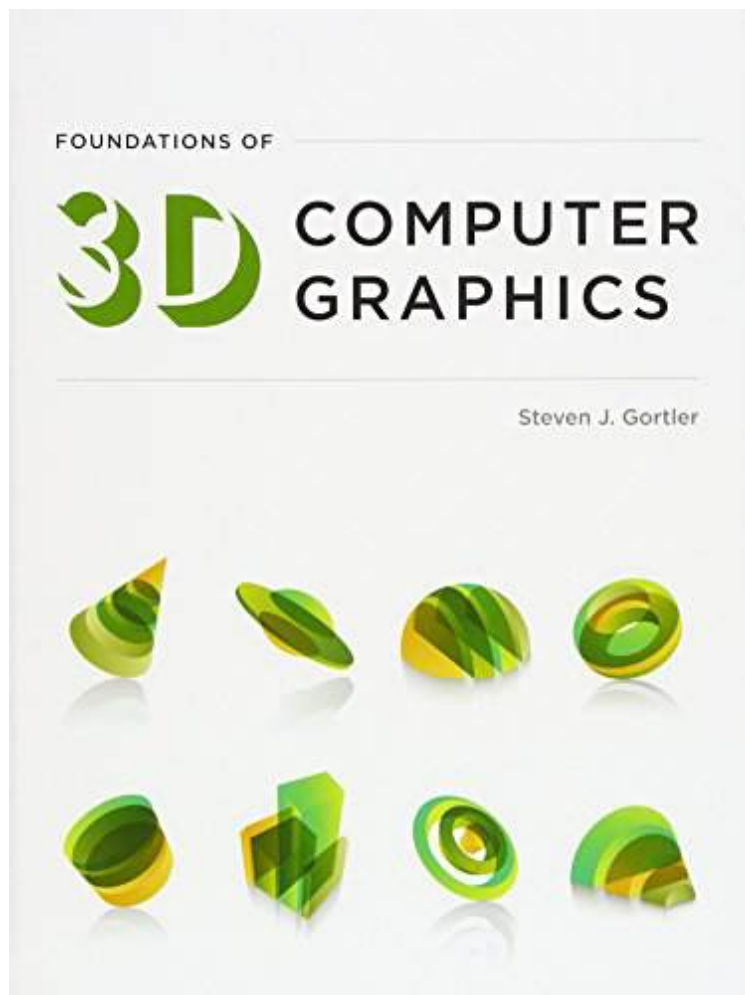


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Foundations of 3D Computer Graphics (MIT Press)

By Steven J. Gortler



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