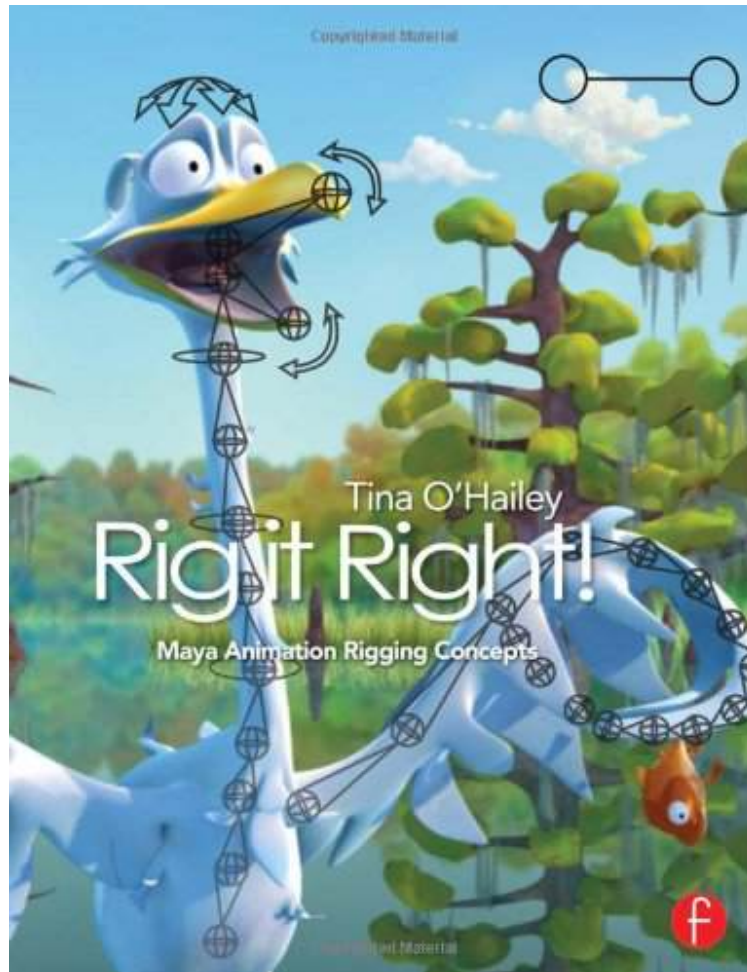


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# Rig it Right! Maya Animation Rigging Concepts (Computers and People)

By Tina O'Hailey



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