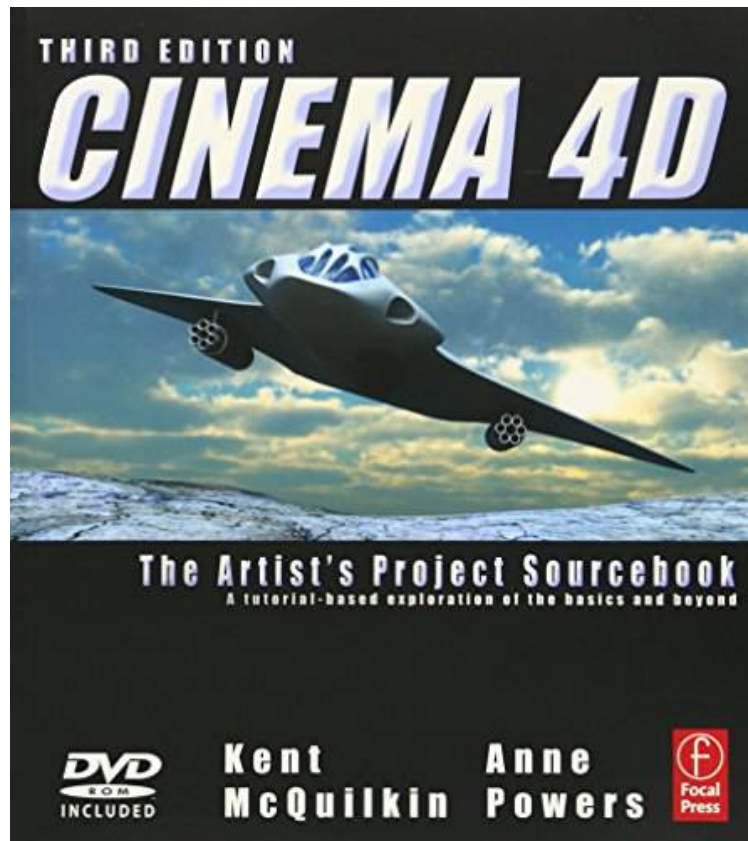


Cinema 4D: The Artist's Project Sourcebook

By Kent McQuilkin



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3 of 3 review helpful good info horrid design By David J Patterson There are very few books for recent versions of Maxon Cinema 4D so I was looking forward to this book The tutorials cover a lot of ground from configuring the C4D interface to basics of modeling to Xpresso The book fails to indicate on the covers but the information is geared towards C4D R12 Please note that some tutorials require the Studio version Make the creative leap to 3D Realize your artistic vision with this treasure chest of instructional practical projects Get the essential concepts and techniques without drowning in the technical complexities All DVD files are available at <http://www.taylorandfrancis.com/cw/mcquilkin/9780240814506> The book is very well written and the content is well paced so you are up and running quickly as intended Between the book and the DVD there is tons to learn from but you never feel overwhelmed As I

stated previously the help system within CINEMA 4D i

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