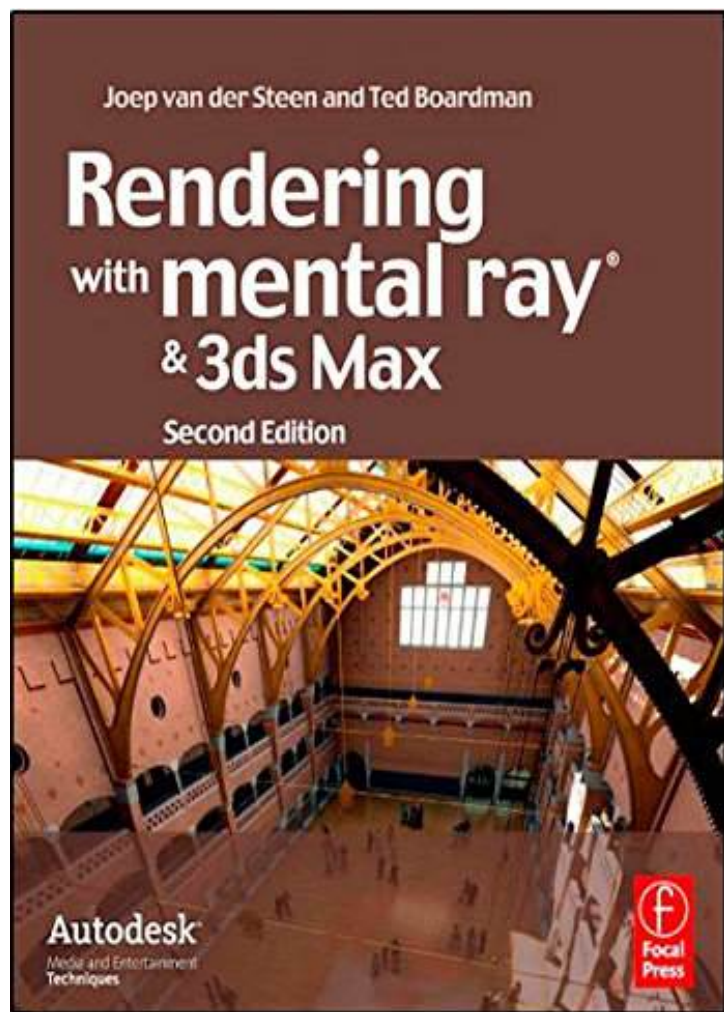


Rendering with mental ray and 3ds Max (Autodesk Media and Entertainment Techniques) (Portuguese Edition)

## Rendering with mental ray and 3ds Max (Autodesk Media and Entertainment Techniques) (Portuguese Edition)

*By Joep van der Steen, Ted Boardman*



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