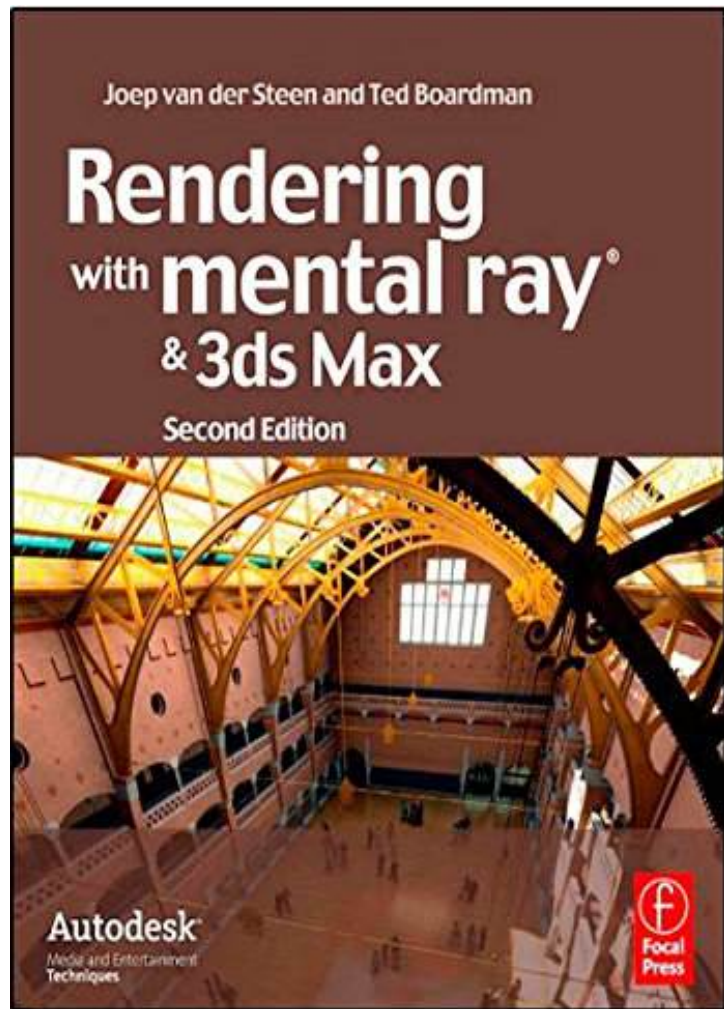


Rendering with mental ray and 3ds Max (Autodesk Media and Entertainment Techniques) (Portuguese Edition)

Rendering with mental ray and 3ds Max (Autodesk Media and Entertainment Techniques) (Portuguese Edition)

By Joep van der Steen, Ted Boardman



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