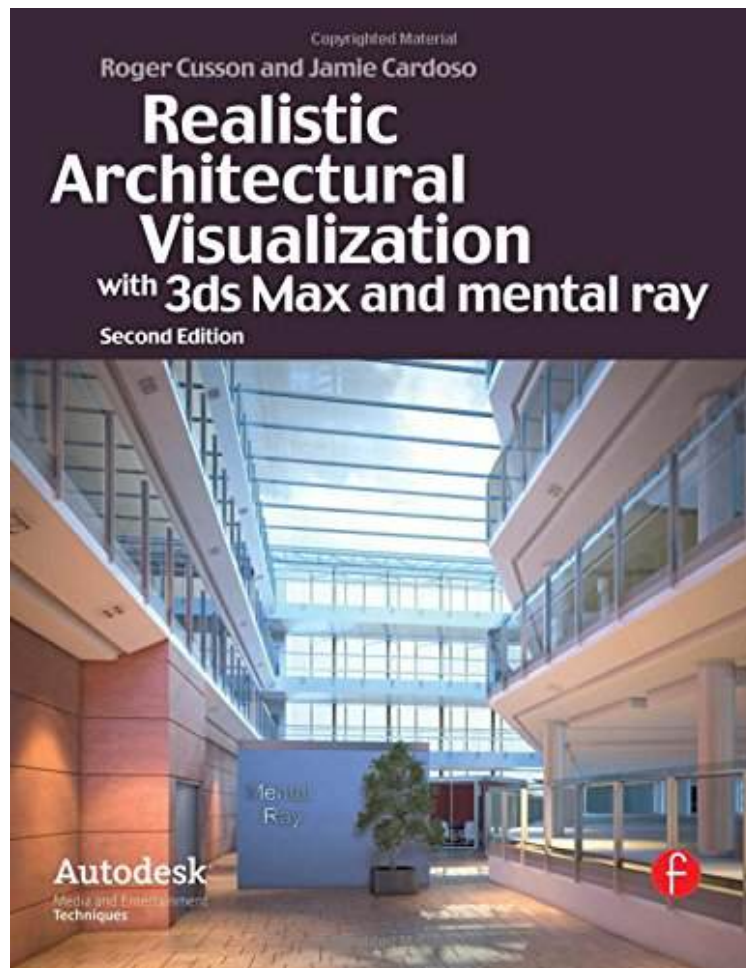


Realistic Architectural Rendering with 3ds Max and mental -Ray (Autodesk Media and Entertainment Techniques)

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By Jamie Cardoso, Roger Cusson



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