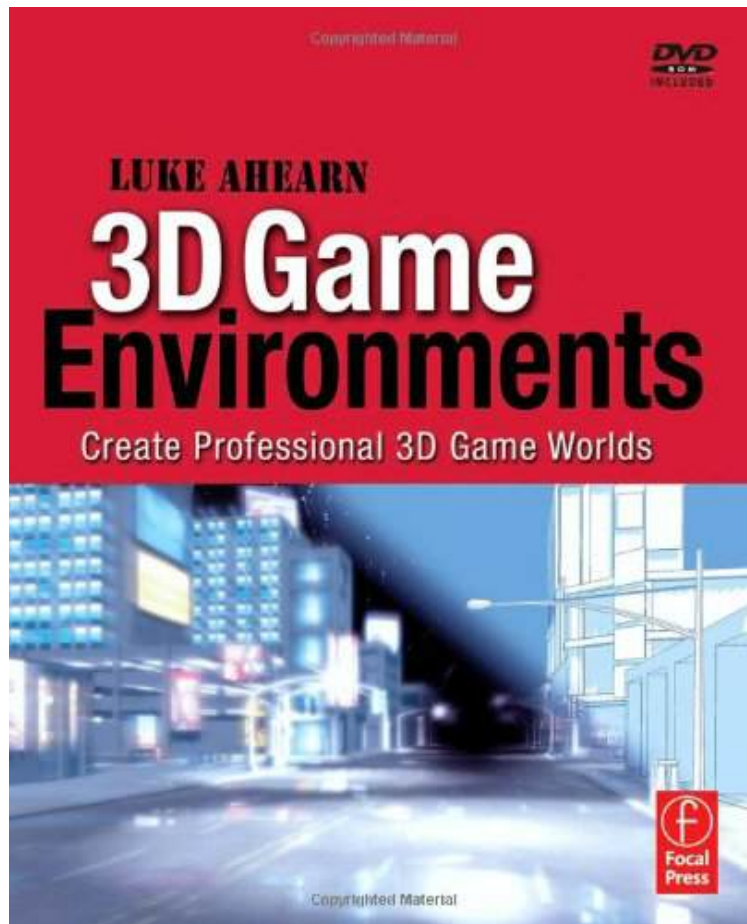


# 3D Game Environments: Create Professional 3D Game Worlds

*By Luke Ahearn*



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