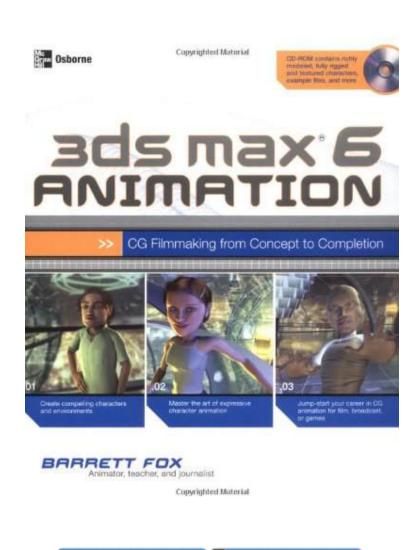
# **3ds max 6 Animation: CG Filmmaking from Concept to Completion (Consumer)**

By Barrett Fox



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